

Tutorial on Universal Prediction



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Universal Prediction

- Suppose data arrives sequentially in time.
- Let \mathcal{M} be a set of predictors. There exist prediction strategies that, **for each data sequence** that can possibly be realized, predict essentially as well as the predictor in \mathcal{M} that turns out to be best for that sequence 'with hindsight'

Provocation

- Suppose data arrives sequentially in time.
- Let \mathcal{M} be a set of predictors. There exist prediction strategies that, **for each data sequence** that can possibly be realized, predict essentially as well as the predictor in \mathcal{M} that turns out to be best for that sequence 'with hindsight'
- **Hence, in some sense, it is possible to learn from data without making any assumptions at all about the data-generating process**

Universal Prediction

- Suppose data arrives sequentially in time.
- Let \mathcal{M} be a set of predictors. There exist prediction strategies that, **for each data sequence** that can possibly be realized, predict essentially as well as the predictor in \mathcal{M} that turns out to be best for that sequence 'with hindsight'
- Such prediction strategies are called **universal** (in individual-sequence rather than stochastic sense).
- Design of universal predictors is a central problem in **information theory/machine learning theory**



Where it Comes From

the
Minimum
Description
Length
principle

- Basic ideas reinvented independently many times...
 - Hannan (**game theory**, 1950s), Blackwell (statistics, 1950s), Rissanen, Shtarkov (**information theory**, 1980s), Vovk (probability theory, 1990), Warmuth and others (**machine learning**, 1990)
- ...but really took off in information theory only after **Rissanen's MDL (minimum description length) papers** (1980s) and in machine learning/game theory after the publication of **Cesa-Bianchi and Lugosi (2006), Prediction, Learning and Games**

Menu - Today

1. Universal Prediction
with 'nice' scoring rules
2. Universal Prediction and Bayesian Inference
 - Complex Models

Menu – Tomorrow (2x)

1. Luckiness
 - “Objective Subjectivity”
2. Prediction with difficult loss functions
 - Vovk’s mixability, 0/1-loss, the Hedge Algorithm
3. Relations to Minimum Description Length
4. Relations to Kolmogorov Complexity $KM(x)$
 - Solomonoff prediction, superloss processes
5. Meta-Induction, Occam’s Razor

What You Will Learn

- MDL and Kolmogorov-complexity based approaches to inductive inference are **very different**
- Thinking in a completely different, nonstochastic way about Bayesian inference
 - Its remarkable (non)robustness properties
 - Using Prior Distributions without Prior Assumptions
- Occam’s Razor
 - A limited “simplicity bias” in inductive inference can be justified based on predictive considerations
- Kolmogorov complexity for ‘other loss functions’
- Time Permitting: Vovk-Shafer approach to probability founded on games rather than measures, avoiding ‘measure 0’ issues



Menu - Today

1. Universal Prediction
 - with ‘nice’ scoring rules
2. Universal Prediction and Bayesian Inference
 - Complex Models

On-Line “Probabilistic” Prediction

- Consider sequence $(x_1, y_1), (x_2, y_2), \dots$ where all $x_i \in \mathcal{X}, y_i \in \mathcal{Y}$
- Goal: sequentially predict y_i ,
 - given past $(x_1, y_1), \dots, (x_{i-1}, y_{i-1})$
 - using a ‘probabilistic prediction’ P_i (distribution on \mathcal{Y})

On-Line Probabilistic Prediction

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- Example: **weather forecaster**

$$\mathcal{Y} = \{0, 1\} \quad (0 = \text{no rain}, 1 = \text{rain})$$

$$\mathcal{X} = \left\{ \begin{array}{l} \text{gigantic vector indicating humidity,} \\ \text{air pressure temperature etc. at} \\ \text{various locations} \end{array} \right.$$

Prediction Strategies

- prediction strategy S is function mapping, for all i , histories $(x_1, y_1), \dots, (x_{i-1}, y_{i-1})$ to distributions for i -th outcome

$$S : \cup_{n=1}^{\infty} (\mathcal{X} \times \mathcal{Y})^n \rightarrow \text{set of distributions on } \mathcal{Y}$$

Prediction Strategies

- prediction strategy S is function mapping, for all i , **histories** $(x_1, y_1), \dots, (x_{i-1}, y_{i-1})$ to distributions for i -th outcome
 $S : \cup_{n=1}^{\infty} (\mathcal{X} \times \mathcal{Y})^n \rightarrow$ set of distributions on \mathcal{Y}
- Weather forecasting example:
 - Prediction strategy is simply the prediction algorithm used by the weather forecaster, hopefully designed by meteorologists
 - Prediction for y_i will depend on data $(x_{i-1}, y_{i-1}), (x_{i-2}, y_{i-2}), \dots$ observed on previous days



Universal Prediction



- Suppose we have two weather forecasters
 - Marjon de Hond (Dutch public TV)
 - Peter Timofeeff (Dutch commercial TV)
- On each i (day), Marjon and Peter announce the probability that $y_{i-1} = 1$, i.e. that it will rain on day $i + 1$



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- We would like to combine their predictions in some way such that for **every** sequence $y_1, \dots, y_n \in \{0, 1\}^n$ we predict almost as well as whoever turns out to be the best forecaster for that sequence



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 - If, with hindsight, Marjon was better, we predict as well as Marjon
 - If, with hindsight, Peter was better, we predict as well as Peter

Universal Prediction

- We would like to combine predictions such that for **every** sequence $y_1, \dots, y_n \in \{0, 1\}^n$ we predict almost as well as the best forecaster for that sequence
- Surprisingly, there exist prediction strategies that achieve this. These are called **universal**
 - "universal" is really a misnomer
- To formalize this idea, we need to define how we measure prediction quality
 - i.e., what do we mean by "the **best** forecaster"

Logarithmic Loss

- To compare **performance** of different prediction strategies, we need a measure of prediction quality
- THIS LECTURE, quality measured by **log loss**:

$$\text{loss}(y, P) := -\log_2 P(y)$$

$$\text{loss}(y_1, \dots, y_n, S) := \sum_{i=1}^n \text{loss}(y_i, S(y_1, \dots, y_{i-1}))$$
- corresponds to two important practical settings:
 - data compression**: $\text{loss}(y_1, \dots, y_n, S)$ is number of bits needed to encode y_1, \dots, y_n using code S
 - 'Kelly' gambling**: loss related to log capital growth factor

Universal prediction with log loss

- We would like to combine predictions such that for every sequence $y_1, \dots, y_n \in \{0, 1\}^n$ we predict almost as well as the best forecaster for that sequence
- It turns out that there exists a universal strategy \bar{S} such that, for all $n, y_1, \dots, y_n \in \{0, 1\}^n$

$$\text{loss}(y_1 \dots, y_n, \bar{S}) \leq \min\{\text{loss}(y_1 \dots, y_n, S_{\text{Marjon}}), \text{loss}(y_1 \dots, y_n, S_{\text{Peter}})\} + 1.$$

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- Losses increase linearly in n so this is very good!

$$\text{loss}(y_1 \dots, y_n, S) := \sum_{i=1}^n \text{loss}(y_i, S(y_1, \dots, y_{i-1}))$$

How to achieve universality

- How can we make sure that we always predict as well as the best forecaster?
 - Candidate Strategy 1 ("follow the leader") :
 - if Marjon was best on y_1, \dots, y_n , then predict y_{n+1} like Marjon
 - If Peter was best on y_1, \dots, y_n , then predict y_{n+1} like Peter
- ...works reasonably well on most, but very bad on some sequences: there exist Peter and Marjon such that

$$\max_{y_1 \dots y_n} \{ \text{loss}(y_1, \dots, y_n, \bar{S}) - \min_{S \in \{\text{Peter}, \text{Marjon}\}} \text{loss}(y_1, \dots, y_n, S) \} = 0.25n$$

How to achieve universality

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 - If Peter was best on y_1, \dots, y_n then predict y_{n+1} like Peter
- Proposition: there exist Peter and Marjon such that

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Each day Peter says 'it rains with probability 1/4'
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Cumulative Losses after day i , i odd:

Peter: $\frac{i-1}{2} \cdot \text{large} + \frac{i+1}{2} \cdot \text{small}$

Marjon: $\frac{i+1}{2} \cdot \text{large} + \frac{i-1}{2} \cdot \text{small}$

$\text{large} = -\log \frac{1}{4} = 2$; $\text{small} = -\log \frac{3}{4} \approx 0.4$

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FTL: $\approx \frac{3}{4} \cdot \text{large} + \frac{i}{4} \cdot \text{small}$

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 - ...works reasonably well on most, but very bad on some sequences: there exist Peter and Marjon such that **regret of using FTL increases linearly**
 - ...moreover, **FTL fails dramatically if set of candidate predictors is infinite: overfitting!**

Overfitting: The Main Problem of Machine Learning and Statistics

- World Cup Soccer 2010: Paul the Octopus predicts each game



Overfitting: The Main Problem of Machine Learning and Statistics

- World Cup Soccer 2010: Paul the Octopus predicts each game



- World Cup 2014: 100s of animals are predicting!



Menu

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2. Universal Prediction and Bayes
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On-Line Probabilistic Prediction

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- Goal:** sequentially predict y_i given past y_1, \dots, y_{i-1} using a 'probabilistic prediction' P_i (distribution on \mathcal{Y})
- prediction strategy S is function mapping, for all i , 'histories' y_1, \dots, y_{i-1} to distributions for i -th outcome

$$S: \cup_{n=1}^{\infty} \mathcal{Y}^n \rightarrow \text{set of distributions on } \mathcal{Y}$$

prediction strategy = distribution

- If we think that $Y_1, \dots, Y_n \sim P$ (not necessarily i.i.d !) then we should predict y_i using the conditional distribution
- Conversely, **every** prediction strategy S may be thought of as a distribution on (y_1, \dots, y_n) , by defining:

$$P(\cdot | y^{i-1}) := P(Y_i = \cdot | Y_1 = y_1, \dots, Y_{i-1} = y_{i-1})$$

$$P(\cdot | y^{i-1}) := S(y^{i-1})$$

$$P(y_1, \dots, y_n) := \prod_{i=1}^n P(y_i | y^{i-1})$$

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$$P(y_1, \dots, y_n) := \prod_{i=1}^n P(y_i | y^{i-1}) = \prod_{i=1}^n \frac{P(y_1, \dots, y_i)}{P(y_1, \dots, y_{i-1})}$$

$$= \frac{P(y^n)}{P(y^{n-1})} \cdot \frac{P(y^{n-1})}{P(y^{n-2})} \cdot \frac{P(y^{n-2})}{P(y^{n-3})} \cdot \dots \cdot P(y_1)$$

Log loss & likelihood

- For every "prediction strategy" P , all n ,

$$\sum_{i=1}^n \text{loss}(y_i, P(\cdot | y^{i-1})) = \sum_{i=1}^n -\log P(y_i | y^{i-1}) = -\log P(y_1, \dots, y_n)$$

$$\sum_{i=1}^n -\log P(y_i | y^{i-1}) = -\log \prod_{i=1}^n P(y_i | y^{i-1}) = -\log \prod_{i=1}^n \frac{P(y_i)}{P(y^{i-1})} = -\log P(y_1, \dots, y_n)$$

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Accumulated log loss = minus log likelihood

Dawid '84, Rissanen '84

Universal Prediction

- Let $\mathcal{M} = \{P_1, P_2, \dots\}$ be a **finite** or **countable** set of predictors (identified with probability distributions on $\mathcal{X}^{\mathbb{N}}$)
 - Example: \mathcal{M} is set of **all Markov chains of each order** with rational-valued parameters
- GOAL: given \mathcal{M} , construct a new predictor predicting data 'essentially as well' as any of the $P_\theta \in \mathcal{M}$

A Bayesian Strategy

- One possibility is to act Bayesian:
 - Put some prior W on (parameter space of) \mathcal{M}
 - Define Bayesian marginal distribution

$$P_{\text{Bayes}}(y_1, \dots, y_n) := \sum_{\theta=1}^{\infty} P_\theta(y_1, \dots, y_n)W(\theta)$$

- Predict with Bayesian (posterior) **predictive distribution**

$$P_{\text{Bayes}}(y_{i+1} | y_1, \dots, y_i) = \frac{P_{\text{Bayes}}(y_1, \dots, y_{i+1})}{P_{\text{Bayes}}(y_1, \dots, y_i)}$$

why is this called 'Bayesian'?

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why is this called 'Bayesian'? ...because we can write:

$$P_{\text{Bayes}}(y_{i+1} | y_1, \dots, y_i) = \sum_{\theta=1}^{\infty} P_\theta(y_{i+1} | y^i)W(\theta | y^i)$$

$$W(\theta | y^i) = \frac{P_\theta(y^i) \cdot W(\theta)}{\sum_{\theta=1}^{\infty} P_\theta(y^i)W(\theta)} \text{ is Bayes posterior!}$$

Evaluating Bayes

- For arbitrary strategies P :

$$\sum_{i=1}^n \text{loss}(y_i, P(\cdot | y^{i-1})) = \sum_{i=1}^n -\log P(y_i | y^{i-1}) = -\log P(y_1, \dots, y_n)$$

Evaluating Bayes

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- Moreover, for **Bayes** strategy P_{Bayes} , for all n , y^i , **all** θ_0 :

$$\sum_{i=1}^n \text{loss}(y_i, P_{\text{Bayes}}(\cdot | y^{i-1})) = -\log P_{\text{Bayes}}(y_1, \dots, y_n)$$

$$= -\log \sum_{\theta=1}^{\infty} P_\theta(y_1, \dots, y_n)W(\theta) \leq -\log P_{\theta_0}(y_1, \dots, y_n) - \log W(\theta_0)$$

linear increase in n

constant in n

Bayesian strategy is **universal**

- For all $n, y^N, \text{ all } \theta$:

$$\sum_{i=1}^n \text{loss}(y_i, P_{\text{Bayes}}(\cdot | y^{i-1})) \leq -\log P_{\theta}(y_1, \dots, y_n) + C_{\theta} = \sum_{i=1}^n \text{loss}(y_i, P_{\theta}(\cdot | y^{i-1})) + C_{\theta}$$
- For all sequences of each length n , total loss of Bayes strategy bounded by constant depending on θ , not on n (Marjon vs. Peter: $w(\theta) = \frac{1}{2}, C_{\theta} = -\log w(\theta) = 1$)

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- For all sequences of each length n , total loss of Bayes strategy bounded by constant depending on θ , not on n
- So that **average loss per outcome**
 - either converges to loss of θ at rate at least $O(1/n)$
 - or becomes smaller than loss of θ for all large n

Bayesian strategy is **universal**

- We say: “a prediction strategy \bar{P} is ‘universal’ “
 - relative to \mathcal{M} ,
 - with respect to the log loss
 - in an individual sequence sence

if for all $P \in \mathcal{M}$:

$$\sup_{y^n \in \mathcal{Y}^n} \{ -\log \bar{P}(y^n) - (-\log P(y^n)) \} = o(n)$$

regret

- Clearly, Bayesian strategies are universal

Uncountable \mathcal{M}

- What if \mathcal{M} uncountable, and ‘really big’?
 - e.g., \mathcal{M} is set of all **Markov chains of each order**, not just with rational valued parameters!
 - as long as our priors are not too crazy, the Bayes strategy for the set of all MC’s with rational-valued parameters is **still universal** relative to \mathcal{M}
 - For example, we can construct priors such that for all k , all k -parameter Markov chains P^k , all n :

$$\sum_{i=1}^n \text{loss}(y_i, P_{\text{Bayes}}(\cdot | y^{i-1})) \leq \text{loss}(y_i, P^k(\cdot | y^{i-1})) + \frac{k}{2} \log n + O(1)$$

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We deal with overfitting!

Beyond Bayes...

- Bayesian strategy works remarkably well for universal prediction with respect to logarithmic loss...
 - that is, in coding and ‘freely mixable (Kelly) gambling games’
 - We also say ‘Bayesian strategy is a **universal code**’
- ...but it is by no means the only good ‘universal’ strategy for log loss!
 - two-part codes/strategies
 - normalized maximum likelihood (Shtarkov) codes

‘nonstochastic statistics’

$$\sum_{i=1}^n \text{loss}(y_i, S_{\text{Bayes}}(i)) \leq \sum_{i=1}^n \text{loss}(y_i, S_{\theta_0}(i)) - \log W(\theta_0)$$

- We made **no assumptions whatsoever** about the data generating mechanism
 - Not even that data are probabilistically generated
 - The ‘distributions’ in Θ were **only used as predictors**
- Still, **no matter what sequence obtains**, if some $\theta_0 \in \Theta$ suffers small log loss, then Bayes’ prediction suffers at most almost as small loss!

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- Still, **no matter what sequence obtains**, if some $\theta_0 \in \Theta$ suffers small log loss, then Bayes’ prediction suffers at most almost as small loss!
 - idea invented independently by Hannan, **Blackwell** (1950s), Shtarkov (1988), Foster (1990s), others...



‘objective subjectivity’

- Bayesian statistics in its usual interpretation relies on **heavy assumptions** about the world:
 - “ $W(\theta)$ is your **prior belief** that the world is in state θ ”
 - Savage/De Finetti/Cox justification of Bayes: much more subtle, but assumptions still strong: **decision maker has a complete preference order on acts** (Why should she?)

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 - Our reinterpretation justifies Bayesian approaches in **some** situations with **hardly any assumptions**
 - With prior W , your predictions will never be worse than the predictions made by any θ up to **luckiness** term
 - $-\log W(\theta)$
- no matter what data you will observe*

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 - Our reinterpretation justifies Bayesian approaches in **some** situations with **hardly any assumptions**
 - With prior W , your predictions will never be worse than the predictions made by any θ up to **luckiness** term
 - $-\log W(\theta)$
- no matter what data you will observe*

Allows you to use Bayesian methods without adopting the (still controversial) Bayesian philosophy

'objective subjectivity'

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In other situations (loss functions) need to change Bayes a little

Relevance

- We analyzed one aspect of inductive inference (prediction) without making any distributional assumptions.
- Why is this relevant?
 1. **Philosophical** Reasons
 2. **Practical** Reasons

Philosophical Relevance

- People not immersed into statistics before a certain critical age often feel ill at ease when reading 'assume X_1, X_2, \dots distributed according to some P , P being a member of some family \mathcal{M} '
- **Does randomness exist in the real world?**

Practical Relevance

- People not immersed into statistics before a certain critical age often feel ill at ease when reading 'assume X_1, X_2, \dots distributed according to some P , P being a member of some family \mathcal{M} '
- **Does randomness exist in our application?**
 - Is it possible to include Tolstoy's *War and Peace* in a reasonable way into the set of 'all possible novels' and further to postulate the existence of a certain probability distribution in this set? **Must we assume that the individual scenes in this book form a random sequence with stochastic relations that damp out quite rapidly over a distance of several pages?**
 - A.N. Kolmogorov (1965)

Practical Relevance

- People not immersed into statistics before a certain critical age often feel ill at ease when reading 'assume X_1, X_2, \dots distributed according to some P , P being a member of some family \mathcal{M} '
- **Does randomness exist in our application?**
 - to be fair, I have applications in mind far beyond what was envisaged by the founding fathers of 20th century statistics:



Menu - Today

1. Universal Prediction
 - with 'nice' scoring rules
2. Universal Prediction and Bayesian Inference
 - Complex Models

Menu – Tomorrow and Friday

1. Bayes and Luckiness
 - “Objective Subjectivity”
2. Prediction with difficult loss functions
 - Vovk’s mixability, 0/1-loss, the Hedge Algorithm
3. Relations to Minimum Description Length
4. Relations to Kolmogorov Complexity $KM(x)$
 - Solomonoff prediction, superloss processes
5. Meta-Induction, Occam’s Razor